

SAPNESH NAIK

(SOFTWARE ENGINEER)

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CAREER OBJECTIVE

To work in an organization where I can utilize my skills to achieve the organization's objective while building a conducive environment to learn and grow along with my teammates.

SKILLS

Technical Skills:

- C++, Java and PHP
- Laravel Framework
- jQuery and JavaScript
- REST API development
- Linux command line
- GIT version control system
- Android App development
- Good understanding of Object Oriented methodology
- Good problem solving skills

Personal Skills:

- Good English Communication
- Fast learner
- Highly adaptable
- Self-motivated

PERSONAL INFO

Address:

#13, 7th Main, 2nd Cross,
Subbanna Garden - Vijaynagar,
Bangalore - 560040

D.O.B: 29/06/1995

Languages: English, Kannada

LinkedIn: SapneshNaik

GitHub: SapneshNaik

WORK EXPERIENCE

Gositer Technologies Pvt. Ltd OCT. 2017 – PRESENT
Junior Developer

- I was responsible for designing and building a Transport Management System where I worked with a small team to accomplish the task.
- I was also responsible for building an Education Guidance Portal where I worked with my teammates to design, build and deploy the project.

EDUCATION

AUG. 2013 – JUL 2017
K.L.E Institute of Technology, Hubballi
B.E In Information Science And Engineering - 70%

JUL. 2010 – MAY 2013
K.L.E Prerana P.U College, Hubballi
PUC II – 72.5%

JUN. 2000 – SEPT. 2010
Bhagini Nivedita Vidyalaya, Hubballi
10th / S.S.L.C – 77.28%

PROJECTS

LOAN MANAGEMENT SYSTEM **FREELANCE**
Role: Back-end developer Team Size: 2

A Loan Management System with Agent and Customer registration, Loan grants, payment documentation along with SMS and Pusher based notification and dynamic report generation.

- I implemented the backend using Laravel Framework and utilized APIs to provide SMS and PUSHER notifications.
- I also used JavaScript libraries to implement some of the client side logic.

360fy – A 360° VIDEO CREATOR **(FINAL YEAR)**
Role: Linux Desktop Application developer Team Size: 4

360fy is a desktop application which converts a video captured from a smartphone camera using a wide angle lens into a 360° video.

- I developed the application logic using Python, OpenCV and Linux Shell Scripts.
- We used GIT as version control system to collaborate and we also open-sourced the entire project on GitHub.